

Course name	ECE 53301 Wireless and Multimedia Computing
Credit and contact hours	(3 cr.) Class 3
Course coordinator's name	Mohamed. El-Sharkawy
Textbook	Book chapters and papers will be on reserve in the library or available on the course web site.
Course information	<p>ECE 53301 – Wireless and Multimedia Computing (3 cr.) Class 3. P: ECE 30100 and ECE 36200. A treatment of voice and video over IP, internet of things and wireless communication algorithms, protocols, standards, and implementation using embedded systems.</p> <p>Prerequisites/ Co-Requisite P: ECE 30100 and ECE 36200</p> <p>Required, Elective, or Selected Elective: EE Elective, CE Elective</p>
Goals for the course	<p>Upon successful completion of the course, students should be able to:</p> <ol style="list-style-type: none"> 1. Describe the different wireless and multimedia computing protocols and standards. [1,2,6] 2. Design basic wireless and multimedia computing algorithms that demonstrate an understanding of the architecture and C programming of digital signal and embedded processors. [1, 2, 1, 6] 3. Implement basic wireless and multimedia computing algorithms using digital signal and embedded processors. [1, 2,6] 4. Implement different wireless, internet of things and multimedia computing protocols and standards. [1, 2,6]
List of topics to be covered	<ol style="list-style-type: none"> 1. Voice and Video over IP. <ul style="list-style-type: none"> - Review of Data and Voice Fundamentals. - Voice over IP. - VOIP Standards. - Voice/Speech Coding Standards. - VOIP Applications. - Video in Multimedia Communications. 2. Embedded Systems. <ul style="list-style-type: none"> - Architecture of Embedded Systems. - Optimal implementation of wireless and multimedia computing algorithms using a combination of C and some assembly languages (mainly C). - Development Tools available for Embedded Systems 3. Wireless Sensors Networks and Internet of things applications. <ul style="list-style-type: none"> - Sensors. - Wireless Sensors - Wireless Sensors Networks (WSN).

	<ul style="list-style-type: none"> - Internet of Things (IOT). - IPv6. - Low Power Wireless Personal Area Network (LoWPAN). - 6LoWPAN (IPv6 over LoWPAN). - Constrained Application Protocol (CoAP). - Bluetooth Low Energy. - Thread Open Standard. - NFC. <p>4. Wireless Communications and Networking</p> <ul style="list-style-type: none"> - Basic Concepts. - Fundamentals of Cellular and Wireless Communications. - Wireless/Wireline Interworking. - Technologies for Global Voice and Data Systems. - Spread Spectrum. - Multiple Access Techniques. - Multiple-antenna and MIMO Systems. - Fading, Diversity and Equalization. - OFDM and Ultra-wideband Systems and Architectural Issues. - Cellular and Wireless Communications Protocols and Standards (1G up to 5G). <p>5. Advanced Voice and Video over IP, Internet of Things and Wireless Communication Applications.</p> <p>6. Exams (2.0 classes and final exam period)</p>
Syllabi approved by	Mohamed El-Sharkawy
Date of approval	12/9/2021